

CLAIMS

The invention is hereby claimed as follows:

5 Sub A 21. A gaming device having a bonus scheme comprising:
a controller;
a plurality of selections;
a plurality of credit symbols associated with said selections;
a plurality of award symbols associated with said selections;
10 a winning combination of award symbols; and
a display device connected to the controller and adapted to display
the selections, credit symbols and award symbols,
whereby a player is awarded credits when the player selects a
selection having an associated credit symbol, the player accumulates
15 award symbols when the player selects a selection associated with an
award symbol and the player wins an award when the player accumulates
said winning combination of award symbols.

2. The gaming device of Claim 1, wherein credits are
20 associated with the award symbols and when a player selects an award
symbol, the player receives the credits associated with said award symbol.

3. The gaming device of Claim 1, which includes means for determining a number of selections the player may select based on the player's wager in a primary game of the gaming device.

5 4. The gaming device of Claim 3, wherein the number of selections is sufficient to provide the player an opportunity to select the awards symbols necessary for obtaining the winning combination.

5. The gaming device of Claim 1, which includes at least one functional symbol associated with one of the selections.

10 6. The gaming device of Claim 5, wherein the functional symbol changes the total number of selections.

15 7. The gaming device of Claim 5, wherein the functional symbol is a modifier symbol.

8. The gaming device of Claim 1, wherein the winning combination includes a plurality of related award symbols.

20 *Suk A22* 9. The gaming device of Claim 1, wherein the winning combination includes a plurality of award symbols which are credit values.

10. A method of operating a bonus round of a gaming device,
said method comprising the steps of:

- (a) triggering said bonus round;
- 5 (b) displaying a plurality of selections to a player;
- (c) selecting one of said selections;
- (d) displaying a symbol associated with the selection;
- (e) accumulating the symbol if it is an award symbol;
- (f) awarding the player an award if the player has accumulated
10 a predetermined number of award symbols;
- (g) awarding the player credits associated with the symbol if the
symbol is an award symbol; and
- (h) repeating steps (c) through (g) a plurality of times equal to a
predetermined number of player selections.

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11. The method of Claim 10, which includes enabling the player
to select the selections.

12. The method of Claim 10, which includes determining the
20 number of player selections based on the player's bet in a primary game
of said gaming device.

13. The method of Claim 12, which includes awarding the player a number of selections equal to or greater than predetermined number of award symbols if the player's bet is at least a preset level.

5 14. The method of Claim 10, which includes awarding the player credits associated with an award symbol when the player selects an award symbol.

10 15. The method of Claim 10, which includes providing at least one functional symbol associated with one selection and performing a function if said selection is selected.

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